

## Wood Elf Scout

Guarding any Wood Elven settlement requires constant vigilance. In a realm the size of Athel Loren, this requires a full-time standing force of Elves dedicated to patrolling, watching, and reconnoitring. Additionally, when unexplained rumours are brought by travellers from other kindreds, the scouts are usually the first dispatched to find out information.

In Athel Loren, the scouts form one kindred, whose tradition extends unbroken back to the first Elves to enter Loren, even before the coming of the refugees.

### Advance Scheme

M	WS	BS	S	T	W	I	A	Dex	Ld	Int	Cl	WP	Fel
	+10	+10			+1	+10		+10			+20		

### Skills:

Concealment Rural  
Follow Trail  
Orientation  
Scale Sheer Surface  
Secret Signs - Waywatcher  
Silent Move Rural  
Spot Trap

### Trappings:

Elven bow and arrows  
Leather Jerkin

### Career Entries:

Bounty Hunter  
Glade Rider  
Hunter  
Trapper

### Career Exits:

Mercenary  
Templar  
Wardancer  
Waywatcher