



*Presents*

## **Kislev**

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# HISTORY

## *The Great War Against Chaos* Excerpts from the Diaries of Common Soldiers

By the Collegium Historica

With due diligence, the scholars of the Collegium Historica have been compiling a comprehensive tome which describes the events surrounding the Great War against Chaos, its antecedents and aftermath. This great effort remains a work in progress, but a sampling is submitted here to provide a sort of overview to this most important period in Imperial history.

In this submission, we will take a look at the events from the soldiers' point of view. Given the lack of writing skills prevalent among the average Imperial and Kislevite citizen, the sources used here are very rare indeed. Still, these excerpts provide an interesting insight of the times that are generally overlooked by scholars of lesser stature.

We cite four sources in this endeavour: Boyar Volkh Staverovich from the Kislev area; Cregnor Hardhelm, a Dwarf captain of the Red Talons mercenary band; Holger Schmidt, a member of a Middenheim detachment of archers; and Nobert Flesicher, a volunteer from the Reikland who ran messages between the various unit leaders.

Volkh, 25 Kaldezeit 2302:

A contingent of Dwarfs from Karaz-a-Karak arrived today on their way to Praag. When told that the great city of the north was under siege with little hope of relief, the Dwarfs bowed their heads in silence. Their leader then proclaimed that the Dwarfs will stand with the Kislevites to battle the Great Enemy. The Dwarfs begin work on strengthening the defences of Kislev.

Volkh, 12 Ulriczeit 2302:

No word has reached us since Tsar Alexis sent an appeal to the soft-living Imperials to the west. Where is their great army? Why have they not appeared to help us? We assume that the siege of Praag continues apace. The rumour that circulates is that the Chaos horde is toying with the people of Praag, stretching out their inevitable doom. The generals have stopped sending riders out as they no longer return. Meanwhile, we continue to store provisions, but we are exhausted from the wait. Things are looking bleak indeed.

Volkh, 18 Ulriczeit 2302:

A carrier pigeon arrived yesterday bearing news that the Imperial army had left Talabheim a week or so ago. Perhaps this Magnus, who leads that army, is the great man many are claiming him to be.

Nobert, 18 Ulriczeit 2302:

Arrived in Wurzen today with a newly-arrived Reiklander contingent to join the army of the glorious and Sigmar-blessed Baron Magnus von Bildhofen, known as "the Pious." I've spotted his magnificence from afar and noted that he was dressed as a warrior-priest of Sigmar. The host he leads must be the largest ever assembled in the whole world. There are hundreds of banners fluttering in the wind, of all colours and heraldic devices. There are also a great deal of cannon. I doubt not that the minions of Chaos will be swept away by the power of the Empire.

Holger, 18 Ulriczeit 2302:

Some Ostlander Knights have arrived to join the foot soldiers and cannons to push their way through the snow along the road that follows the River Talabec to the Urskoy. Weeks ago, von Bildhofen has sent his fastest, and best, troops to Praag to relieve the siege there. The rest of us are to join the Kislevite troops that the Tsar is mustering for the push north.

Cregnor, 19 Ulriczeit 2303:

The Red Talons have now been assigned to march on the northern flank of Magnus' great Imperial army. We had been guarding the baggage train until Grak ate two halfling cooks who did not have the wit or foresight to ensure they had enough provisions to feed a bloody Ogre. We kept Grak from being blamed for the incident by claiming that we beat back a Beastman raiding party after they ate the two halflings in question. The troops are grumbling about the cold weather. Bah! I've been through worse when I was serving a term out of Karak Kadrin.

Cregnor, 28 Ulriczeit 2303:

Last night we were attacked while on sentry duty by Beastmen. Lars was impaled by a spear before he could let out a warning cry and Otto took a grievous wound in the gut. We couldn't help him with a quicker death as we were too busy beating back the raiders. The Chaos beasts broke and ran after Grak impaled several on a pike. The Ogre then proceeded to eat his victims. I'm not sure what is worse: hearing the Beastmen wail as Grak eats them alive (though dying) or his smacking his Ogrish lips after eating each Beastman. Small wonder he developed a stomach ache soon after.

Nobert, 28 Ulriczeit 2302:

Rumours circulated around the camp that another probing assault was repulsed by Magnus' elite sentries during the night. Why do they continue this folly? Perhaps it's fear that drives them.

Holger, Mondstille 2302:

As we get closer to Kislev, the more things are out of a place. A sudden hot wind blew out of the north and started to melt the snow. This will make the going more treacherous. I've never seen the like before.

Volkh, Mondstille 2302:

A fiercely hot wind blasts Kislev from the direction of Praag. A wizard manning the walls burst into flames and died. With a heavy heart and great anger we knew that the brave city of Praag has fallen to the invaders from the northern Wastes this day. We will not allow this affront to go unavenged.

Nobert, 10 Vorhexen 2302:

Each day, the weather becomes unseasonably balmy. The roads have turned into mud from the sudden snowmelt and the going is slow. We continue as we are reminded each day that Chaos will never rest until we and our kin are all enslaved and sacrificed to the Dark Powers. Outriders returned from the east. Their look was grim and they were hurried to Magnus' pavilion. They met for an hour before Magnus called his captains for a meeting. Imperial Guard cordoned off the area so the leaders could meet in peace.

Cregnor, 10 Vorhexen 2302:

Captains, such as myself, were summoned to Magnus' large tent after he met with his close advisors. We were told that we would arrive in the vicinity of Kislev in three days. Magnus cautioned us that the forces arrayed against us were formidable and their numbers endless. Nothing like a good bit of cheer to pick us up. If I had my doubts before, I am certainly happy now that I signed a couple of Slayers for this job.

Holger, 10 Vorhexen 2302:

Our sergeant told us to keep on our toes from this point out. The enemy is within a few days march. More than likely, they'll have patrols looking to snipe at the fringes of the army.

Volkh, 12 Vorhexen 2302:

The host of the Great Enemy appears before the gates of Kislev. Their numbers are endless. No matter. By the wills of Olric, Taal, and Rhya, we will see this fight to the bitter end. After they sacrificed some of their captives in a brutal ritual to the Dark Powers (some of the men had to empty their stomachs of bile), the horde pounded our gates hard. The Dwarf ballistae are killing a large number of the enemy, but this is nothing more than an irritant to the besiegers.

Holger, 13 Vorhexen 2302:

By Ulric, the numbers of Chaos minions are beyond all reckoning. Several of my company emptied their bladders at the sight of the horde. I fear that many of us will not survive the upcoming battle. I go now to form up with my company.

Nobert, 13 Vorhexen 2302:

Magnus the Glorious, chosen of Sigmar, gave us a rousing speech this morning. He then sent his captains forward to deploy their troops. Thanks be to Sigmar that the horde seems unaware of our presence. We need every advantage we can get.

Cregnor, 13 Vorhexen 2302:

It's a good day to die.

Volkh, 13 Vorhexen 2302:

The sounds of horns can be heard in the west. We turn to look and see the charge of the Imperial army. While its numbers are great, they still pale against the Chaos servants who they strive against. The initial impact is great as the Imperial army falls upon the Chaos rear. The enemy seems to be routing before they are brought around by their leaders. A great shout at the north gate greets its opening as Dwarfs and the Kislevite army rush out to take advantage of the Imperial attack. I put this journal down and join the attack.

Nobert, 14 Vorhexen 2302:

I am one of the lucky ones to have survived the harrowing battle that took place yesterday. We attacked the foul creatures in their rear, slaughtering many while dispersing their number. These rabble seemed lost until their terrible leaders made their way to take command of the situation. Soon, the tables were turned on us and we fought for our lives and that of our fellows.

It was then that the great gates of Kislev opened up so that the Dwarfs and Kislevites within could open another front. Their impetus was quickly spent and they began a fighting withdraw whilst we were surrounded. Magnificent Magnus, the avatar of Sigmar as surely as I fought that day, fought against the mighty leader of the Chaos horde in single combat. The battle seemed to last all day.

As the battle turned against us, the knights that Magnus sent to Praag arrived unexpectedly from the north with Kislevite cavalry. They charged hard onto the rear of the Chaos horde as the thrice blessed Magnus beheaded the Champion of Chaos. This proved too much for the invaders from the Wastes and they broke. A mighty cheer arose as the battle was won.

The cost was great.

Holger, 14 Vorhexen 2302:

I survived the battle. The nightmares have begun.

Vokh, 14 Vorhexen 2302:

On bended knees, I gave thanks to all the gods: Olric, Taal, and Rhya for this deliverance. So many have died for our beloved motherland.

Cregnor, 14 Vorhexen 2302:

The Slayers gave a good account of themselves before they fell to the Minotaurs. They were avenged by Grak who seemed rather pleased that the sides of Minotaurs might last

him a couple of days of feasting. I think the Red Talons will stay away from the Ogre until his "feast" is over. I wouldn't want any "accidents" to occur.

While others are proclaiming this day a great victory, they don't realise that a lot of Chaos beasties got away. Someone's going to have to go after these creatures and exterminate them. I have a bad feeling about this...

With the departure of Chaos, it seems that winter is returning to Kislev.

Cregnor, 21 Vorhexen 2302:

While the celebration continues in Kislev, we are given our orders. The Red Talons will join the hunt in Spring to eradicate the elements of the Chaos horde that fled the Battle of Kislev and still plague the land. We will be sent to the Translynsk region around Grovod Forest. Grak is looking forward to new delicacies, but he'll have to wait a month or so.

The men of the Empire are complaining about the cold Kislevite winter. One would think they were pansy Elves...

### *Kislev Timeline*

<b>Imperial Year</b>	<b>Event</b>
c-3500	Elven colonisation of the Old World finally reaches the site of modern day Erengard. This outpost marks the eastern and northern most penetration of the Elves.
c-1990 to -1700	Dwarf armies from Karak Vlag and Karak Ungor combine to drive the Elves out of the Lynsk estuary and the southern coast of the Sea of Claws.
c-1500	The greenskin attack on Karaz Ankor forces the Dwarfs to abandon their settlements along the Rivers Lynsk and Urskoy.
c-1000	Goblin tribes settle in the forests between the Lynsk and Upper Talabec.
c -300 to -100	Thurini tribe migrates from the east of the Worlds Edge Mountains along the River Lynsk to the south-eastern shore of the Sea of Claws.
-1	Sigmar leads alliance of Humans and Dwarfs into the Battle of Black Fire Pass where the allied forces crush the Orc and Goblin army. The remaining greenskins are driven back into the Dark Lands.
1	High Priest of Ulric crowns Sigmar Emperor. Sigmar calls forth a Council of Chieftains to determine the boundaries for each tribe. The tribal chiefs are granted sovereignty over their lands. Krugar, chief of the Talabec tribe, is granted sovereignty over lands along the River Talabec.
c500	Talabec nobles fail to exploit the resources of the forested lands between the Lynsk and Upper Talabec. Trading posts of Eisigbucht and Pelzdorf are established on the sites of modern day Erengard and Kislev, respectively. The Norse begin to settle along the north-eastern frontier of the Empire.
510	Emperor Sigismund II the Conqueror is unable to subjugate the Norse in the north-eastern portion of the Empire and signs truce due to revolt in eastern Stirland.

<b>Imperial Year</b>	<b>Event</b>
1102	Emperor Boris Goldbringer conspires with the High Priests of the Imperial cults to arrest wizards and charge them with heresy. Many are burned at the stake.
1111	Devastating outbreak of Black Plague begins in the Empire and spreads throughout Old World over the next five years. Skaven erupt in the rural provinces to take advantage of the plague. Many are enslaved and small settlements abandoned. As war and disease ravage the Empire, Talabheim is used as a base for adventurers, trappers and missionaries to explore the upper reaches of the Talabec. Missions of Taal and Rhya along the major rivers between the Lynsk and Upper Talabec represent Imperial culture and authority. The trading post of Zobelfluss is established near the site of present-day Praag.
1115	Death of Emperor Boris Goldgatherer the Incompetent. No successor elected during ensuing anarchy.
1124	Count Mandred Skavenslayer finally drives out the Skaven from the eastern Empire and is elected Emperor.
1152	Assassination of Emperor Mandred by unknown assassins. The Electoral Council, unable to reach an agreement on a successor, dissolves into anarchy. The 200-year Age of Wars begins.
1360	In opposition to the Grand Count of Stirland's election as Emperor, Grand Duchess Ottilia of Talabheim declares herself Empress with support of High Priest of Ulric, thus initiating the Age of two Emperors.
1503	First wave of Gospodar peoples migrate through Northern Pass from Farside by pressure from the Ungols, a people moving into steppes from region in northern Cathay. Monastic missions of Taal and Rhya provide the nomadic Gospodars with agricultural technology and a core of cultural unity. Gospodars occupy the Imperial towns of Zobelfluss and Eisigbucht and renames them Praag and Erengard, respectively. The legend of Boris Ursa comes from this time.
1510	Norse tribe of Ropsmann peoples raid Gospodar settlements along Lynsk River as the tribe begins to immigrate from southern Norsca.
1523	Ropsmann Norse establish themselves as ruling minority in Erengard despite Khan-Queen Mishka's efforts. Mishka takes town of Pelzburg and slaughters its inhabitants.
1681	Night of the Restless Dead. For one night throughout the Known World the dead stir and walk the land, sowing terror and confusion. Entire villages and towns are overrun and destroyed before the night of terror ends.
1750	Ungol hordes invade Kislev from Steppes to the east, occupy eastern area of Talabecland and become rulers along the Rivers Talabec and Urskoy. They establish their capital in Pelzburg. Gospodars sweep into Ostland in advance of Ungol horde. The Norse Ropsmann repel the Ungol horde along the River Lynsk and its marshy banks. Prince Vermund of Erengard establishes Cult of Ulric in northern Kislev while the priests of Taal and Rhya are allowed to continue their faith under the rule of the Ungol aristocracy.

<b>Imperial Year</b>	<b>Event</b>
1900	Ungol warband threatens Talabheim burning surrounding farmsteads to the ground. Talabheim Emperor Gregory I Dissell acknowledges sovereignty of Ungol chief Utilla over all the land east of Talabheim, including a sizeable chunk of eastern Ostland.
1903	Development of loose confederation of states centred on the city-state of Erengrad. Ingjald the Red, one of more famous of the Norse Ropsmann princes, rules the port. A trading post is founded at the site of modern Bolgasgrad where the north and south forks of the River Lynsk converge.
1910	Ungol capital of Dorogo (re-named from Pelzburg) becomes cosmopolitan city with trading links with the Dwarfs, the Empire, and Cathay.
1979	The "Wizard's War" begins in Middenheim and spreads throughout the Empire and the Old World. Witch Hunters range the land, though their activities are severely curtailed by the Ungols and Norse.
1991	"Wizard's War" ends in the banishment and execution of a number of Demonologists and Necromancers. Within two years, Cult hierarchies begin violent suppression of sorcery. A number of suspected hedge wizards and other sorcerers -- who escaped being burned at the stake -- flee into the lands of the Ungols and Norse.
2003	Ungol aristocracy is assimilated into Gospodar culture as Khan Chankar weds Gospodar Princess Akila.
2011	Ropsmann princedoms finally establish overland trade with Dorogo.
2085	Khan-Queen Taira Pavlovna creates the Brotherhood of the Bear, a Templar Order dedicated to Taal.
2100	Prince Igor the Terrible of Erengrad, invites Prince Tambor of Dorogo to join the Confederacy of Kislevite States. When Tambor refuses, Igor sends army to reduce Dorogo. Tambor is later beheaded.
2101	Igor begins the building of the city of Kislev on the ruins of Dorogo. He then embarks on a series of campaigns over a forty-year period to consolidate various minor states and principalities of southern and central Kislev. Internal pressure and increased threat from Stirland, Middenheim, and Ostland forces the Talabheim Emperor Talgris XII, known as "the Fool," to consider aligning Talabecland with Igor the Terrible's Confederacy of Kislevite States. Confusion reigns as the Treaty is signed, Talgris is killed, the Treaty lost and Igor's son ejected from the city.
2122	Prince Ivan 'the Lunatic' (Igor's brother) marches on Talabheim. Talagraad is razed to the ground. For the only time ever, an enemy enters the Wizard's Way. They are stopped at Taal Tor, and name it the Bear's Mouth. The Prince's army disintegrates with the coming of winter and Marshall Braxix chases the rabble east. Ivan is captured and Braxix surprises everyone by talking to him. The Agreement of Braxix restores some of Talabecland's original borders to the Upper Talabec and across the foothills of the Worlds Edge Mountains.
2134	Igor's campaign stalls at foothills of Worlds Edge Mountains and Farside Steppes region. Igor declares both territories part of Confederated States of Imperial Kislev and names himself Tsar of all Kislev. With the completion of the Kremlin, Igor moves his capital to the city of Kislev.



Imperial Year	Event
2143	Tsar Igor I dies while campaigning across the Lynsk. Prince Ivan assassinated when travelling to Kislev to ascend the throne. Rebellions rise across the land until suppressed by the new Tsar Alexandr Njevski. Kislev reaches its golden age for the next thirty years under Tsar Alexandr I.
2247	After several increasingly weak and ineffectual Tsars, a coalition of government bureaucrats and priests conspires to govern Kislev through puppet Tsars. Establishment of first agricultural colonies in Farside.
2252	The Farside colony of Chernozavtra is founded on an island on the Zapadryeka River.
2300	An entrenched bureaucracy and a priesthood increasingly concerned with temporal power contribute to the deterioration of the central government. Remote princedoms and Erengard continue to enjoy relative prosperity. Raids by Dolgans and Hobgoblins cause failure of all but the strongest colonies in Farside. Establishment of Romanoff dynasty.
2301	Chaos Incursion into the Translynsk region. Those fleeing report it to be the largest army ever assembled. Many settlements are abandoned. Portion of the Kingdom of Praag north of the Lynsk falls.
2302	Magnus the Pious appears in Nuln and unites Empire. Tsar Alexis Romanoff appeals to Magnus for aid. Bolgasgrad and other settlements along the Lynsk are abandoned. Chaos fleets range across the Sea of Claws and attack merchant shipping. Chaos hordes also pour into the Wheatlands. The siege of Praag begins in Spring. Chernozavtra and the rest of the Farside colonies fall to the forces of Chaos. Magnus the Pious arrives in Middenheim and splits his forces. The mounted troops depart on the Erengard Road and makes use of the port of Norden to supply its troops. Magnus leads the rest of his army through Talabheim on way to Kislev. Magnus the Pious receives more troops at the Ostlander town of Wurzen with one arm heading towards Praag and the other towards Kislev. Praag falls in winter and siege of Kislev begins. Battle of Kislev breaks the Chaos forces.
2303	Battle of Grovod Forest results in defeat for Chaos horde. Imperial and Kislevite forces with Norse allies drive Chaos forces back. Eternal alliance between The Empire and Kislev. Kislevite chapter of the Order of the White Wolf founded.
2310 – 2394	Central and southern Kislev prospers, but the Translynsk recovery plagued by periodic external and internal conflicts with Chaos-inspired forces. Praag is rebuilt during this time.
2405	Erengard and other towns along the Lynsk begin their recovery as the Translynsk colonies are re-established and fortified. Prince Alexis Chokin I leads the re-settlement and re-fortification of Bolgasgrad. The Farside settlement of Chernozavtra is re-colonised.

<b>Imperial Year</b>	<b>Event</b>
2451 - 2455	Newly enthroned, the young Tsar Ivan IV Romanoff withdraws the garrisons from the Translynsk colonies and some of the Lynsk towns, informing each to look to their own defences. Rumours spread that political intrigue at the capital by the entrenched bureaucracy led to this fateful decision. The Kings of Erengard and Praag take advantage of the opportunity to spread their influence. Other towns, like Bolgasgrad, go their own way.
2475	Last Romanoff Tsar, psychotic Ivan IV, murdered by a fanatic priest. The young Radii Bokha rises to power with the support of the military and aristocracy. The new Tsar marries Natalya Shuisky, a Gospodar princess who is ten years his senior.
2478	Winter plague wipes out the population of Chernozavtra.
2482	Nikolaus Silinvol becomes King of Erengard. Katarina is born to Tsar Radii Bokha and Tsarina Natalya.
2484	A second child, the Duchess Annya, was born to the Tsar and Tsarina.
2488	Prince Zoltan Telepnev ascends to the throne of Praag becoming its king.
2497	Duchess Katarin joins Shallyan Convent at Daikop. Duchess Annya is killed on the return trip as a result of an unfortunate road accident.
2500	The heir to the throne of Kislev, Tsarevich Nikolaus, is born. Tsarina Natalya dies in childbirth. Chaos activity north of the Lynsk increases steadily.
2502	Large Beastman warbands emerge from the forests near the Imperial borders and terrorise central and southern Kislev. Tsar Radii reacts by redeploying the garrisons along the Lynsk and Translynsks regions to meet this threat. The political fallout from this military blunder results in the secession of Bolgasgrad and other northern settlements.
2505	Goblin raids along the foothills of the Worlds Edge Mountains from Belev southward are becoming more commonplace. More military resources are allocated to meet this threat.
2506	Dolgans unite under War Chief Darok Hookhorn and declare war on the Hobgoblins of the Steppes and their Goblin kin.
2508	Goblin raids on the outlying villages near Rakhov forces the Tsar to send more troops to the south to battle the raiders.
2509	Raiding in the Translynsk recommences, but to a lesser scale than in the central and southern regions. Praag and Erengard begin to strengthen the defences of their respective cities.
2512	Marriage of Tzarevich Nikolaus to Lady Sofia Silinvol, Princess of Erengard

## Gazetteer

### LEGEND:

Settlement Size (using the same method as the Imperial census):

C= City (10,000+)

T= Town (1,000 - 10,000)

ST= Small Town (100 - 1,000)

V= Village (1-100)

F= Fort (any size)

M= Mine (any size)

Wealth (1= Improvised, 5= Very Rich)

Trade Constants (Selling/Buying see Trading Rules in DotR)

Garrison/Militia (Quality rated as Excellent (a), Average (b), or Poor (c))

<b>GAZETTEER OF KISLEV</b>								
Settlement Name	Size	Ruler	Pop	Wealth	Source	Trade Constants Selling/Buying	Garrison Militia	Notes
BELEV	ST	Boyar Budimir Dalmatovich	740	2	Fur, Ore	296/0.1	50b/100c	Located along the South Urskoy in the foothills.
BOLGASGRAD	T	Prince Alexis Chokin II	1,100	2	Agriculture, Trade	440/0.2	unknown	Recently proclaimed independent principedom
CHAZASK	ST	Boyarynia Irina Dvinasky	870	2	Agriculture	356/0.2	100b/200c	Translynsk town
ERENGRAD	C	King Nikolaus Silinvol	11,000	4	Trade, Government, Boatbuilding, Fishing	8800/4.4	250b/2,000c	Independent Kislevite kingdom and the land's major port.
JYDSKE	ST	Boyar Mikhail Vasilinov	550	2	Fishing, Agriculture	220/0.1	40b/120c	Ferry
KISLEV	C	Tsar Radii Bokha	12,500	4	Trade, Government	10000/5.0	300b/2,500c	Capital city of Imperial Kislev
Dubna	ST	Tsar Radii Bokha	450	2	Goats, Agriculture	180/0.1	25b/80c	
Nidzica	ST	Tsar Radii Bokha	600	2	Agriculture	240/0.1	25b/70c	Ferry across Urskoy
Selkow	V	Tsar Radii Bokha	95	2	Agriculture	38/0	5b/10c	Near Shallyan convent of Daikop
KOBRIN	ST	Boyar Timofrey Alexandrov	560	3	Fishing, Pigs, Agriculture	336/0.2	40b/130c	Ferry

## GAZETTEER OF KISLEV

Settlement Name	Size	Ruler	Pop	Wealth	Source	Trade Constants Selling/Buying	Garrison Militia	Notes
KROVAS	ST	Boyar Vladimir Neveskoy	420	2	Fur, Agriculture	168/0.1	50b/150c	Translynsk town
LESZKEN	ST	Boyar Valerian Georgiyevich Kornilov	450	2	Timber, Sheep, Agriculture	180/0.1	20b/140c	Ferry
MURMAGRAD	ST	Boyar Dalmat Tversky	390	2	Fur, Agriculture	156/0.1	45b/100c	Translynsk town
OPOLENSK	ST	Boyar Foma Arsevich	800	2	Timber, Fur	320/0.2	40b/120c	Ferry
PETRAGRAD	ST	Boyar Konrad vom Marburg	780	3	Timber, Cattle, Agriculture	468/0.2	80b/200c	
PINSK	T	Prince Sergei Clivonsky	1,600	3	Agriculture, Livestock, Cheese	960/0.5	100b/300c	Famous for its sharp and strongly "aromatic" cheeses
PRAAG	C	King Zoltan Telepnev	10,000	3	Trade, Government	6000/3.0	500b/3,000c	Independent Kislevite kingdom, bridge over North Lynsk
PRESLAV	ST	Boyar Pyotr Mikhaylovich	820	2	Agriculture, Timber	328/0.2	80b/400c	Largest town in the Wheatland Colonies
RAKHOV	ST	Boyar Yakov Kalita	950	3	Agriculture, Timber, Vodka	570/0.3	75b/300c	Largest settlement in southern Kislev
SHATSK	ST	Boyar Dmitri Radonezh	525	2	Ore, Metalwork	210/0.1	60b/120c	Located in the foothills of the Worlds Edge Mountains
STAROGROD	ST	Boyar Anastas Dmitrovich	800	2	Fishing, Agriculture	320/0.2	60b/140c	
VEL/SK	ST	Boyar Razin Timofeevich	350	2	Timber, Fur	140/0.1	40b/150c	Translynsk town
VOLKOLAMSK	ST	Boyarynia Marusia Khmelnitsky	620	2	Agriculture, Ore	248/0.1	80b/200c	Translynsk town
ZWOLEN	T	Duke Albert von Babenberg	4,250	3	Trade, Timber, Fur	2550/1.3	80b/200c	Near the Imperial border where the Urskoy meets the Talabec, ferry