# **Forest Guardian**

The Elves' interdependence with their forest homes puts them in a delicate position: when disease or disaster strikes an area, whole kindreds are put at risk. For this reason, there will always be Elves in each settlement who tend and care for their habitat. They roam the woods around their homes, looking for signs of sickness, and checking for unnatural damage. Their work often takes them to the scenes of battles, where the forests have been transformed into blood-churned, rust-ridden and charred travesties of their once-verdant glory. Where such extensive work is needed, Forest Guardians from nearby kindreds will usually be called upon to travel to the scene of the battle, and being their own struggle to help the land grow and become fertile once more.

Whilst Elves rarely meet the legendary Dryads and Treemen, such creatures will always recognise Forest Guardians as healers and servants of the forest, and will treat them with respect.

#### **Advance Scheme**

M	WS	BS	S	T	W	I	A	Dex	Ld	Int	Cl	WP	Fel
					+1	+10		+10		+10			

#### Skills:

Dowsing Herb Lore Identify Plant Orientation Plant Care

# **Trappings:**

Dowsing Rods Sickle Sling Bag

#### **Career Entries:**

Herbalist Physician's Student

# **Career Exits:**

Initiate (Isha) Physician Seer Teller