### **Farmer**

With a multitude of mouths to feed in the world, a great number of people make their living by farming. The life of a farmer is not an easy one. The work starts early in the pre-dawn hours and continues until sunset. There is usually enough to eat, but much of the farmer's effort goes into growing enough food to sell so that their family's meagre existence can continue. In hard times, farmers gather at the local tavern and dream of striking it rich as adventurers, merchants, or whatever. Though most are content with their fantasy, a few actually set out to seek their fortune.

#### **Advance Scheme**

M	WS	BS	S	T	W	I	A	Dex	Ld	Int	Cl	WP	Fel
-	_	-	_	+1	+1	-	_	+10	-	+10	ı	-	-

#### Skills

Animal Care Agriculture (see New Skills) Carpentry Drive Cart Herb Lore Identify Plant

## **Trappings**

Leather Jack Plough Spade

# **Entered from**

Random entry only

### **Career Exits**

Glade Rider (Elves only) Militiaman Scout Soldier Trader